





# FARTE AND FIRE: MAKING YAUR GAME MARE METAL

Jeff Howard
Associate Professor
of Came Development and Design
Dakota State University











**Jeff Howard** 







### Turn it Up to 11





### Double LP





#### force and fire: A Double LP

Side A: In the Beginning is the Song

Side B: The Song Spawns the Word

Side C: The Word forges the World

Side D: The Mechanics Energize the World



### Cyclical & Intertwined



## In the Beginning Is the Song







#### $\equiv$

### Moonlight Sonata: Metal is a State of Mind









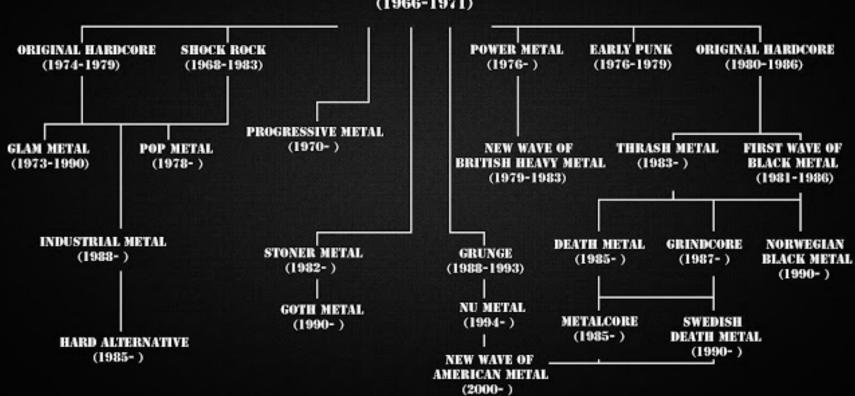
### Metal is a Crossroads





#### MINAL

#### EARLY METAL (1966-1971)



## Metal is Magic: Magic is Energy

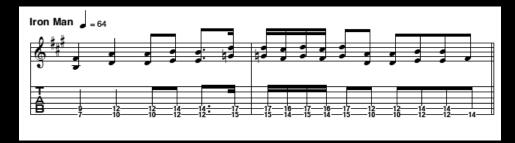








### Riff

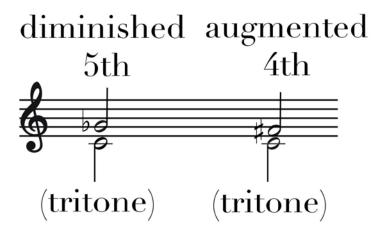








### Modus Diaboli





#### The Solo

#### **BLOODY TEARS**

from Castlevania II: Simon's Quest

Music by Konami Digital Entertainment

Moderately fast = 126 - 132 9 14 2 . (9:44.6 

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## The Song Spawns the Word



#### Lyric Generator **ADVERBS VERBS** PREPOSITIONS שועפוו ADJECTIVES Galloping Triumphantly Moonlight **VWent** Path Through Crying Quickly Darkness into Shining Ice Enlightening Eternally Glowing above Defendors Mountain Darkening Brightly Ancient Wings beneath **Plains** Fly Rising Light Vengefully beyond Hearts Rise Courageously Crystal Fields amongst Stars Reflects Defiantly below Fantastical Destiny Fire Climb Gracefully Soulful Sun under Lands Burn Solemnly Aggresive Heavens Abyss in Courageous Redeem Viciously Souls against Sorrowfully Defiant Power Sunlight within **Battle Cry** Guide Bravely Bloody inside Standing Mysteriously before Cloudy Night Blazing Violently Graceful Skies outside Frantically Misty Reaching Dream Searching Clouds Wildly lcy

#### **HEAVY METAL** BAND NAME GENERATOR

#### (USE THE FIRST LETTER OF YOUR FIRST NAME)

A=RANCID I=BASTARD R=BLEEDING B=INSANE J=FORSAKEN S=GUILTY C=BLACK K=HELL'S T=WITCH'S D=IRON L=FORBIDDEN U=HEAVY E=HOLY M=DARK V=ILLEGAL F=RABID N=FRANTIC W=FALLEN G=BLOODY O=DEVIL'S X=SINISTER H=SATAN'S P=EVIL Y=CRAZY Q=INNER Z=TROUBLED

#### (USE THE FIRST LETTER OF YOUR LAST NAME)

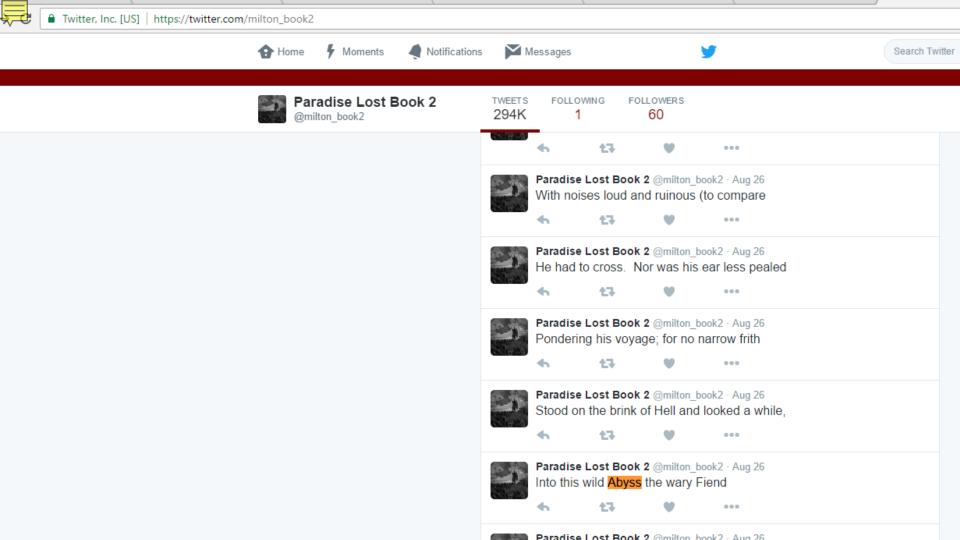
A=EMPIRE B=FURY C=RAGE D=ZOMBIES E=SIN G=ANGELS H=DEATH

I=ANARCHY J=HENCHMEN K=KILL L=VENGANCE M=TENDENCIES F=WARRIORS N=MAGIC O=SOLDIER P=GODS Q=GOBLIN

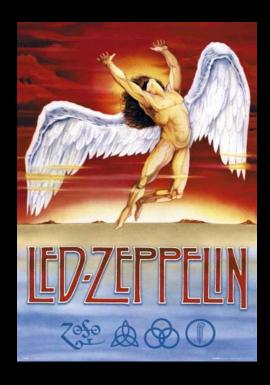
R=SPAWN S=TEMPLE T=REALM U=HATE V=SLAVES W=THORN X=ABYSS Y=FIRE Z=SECRETS













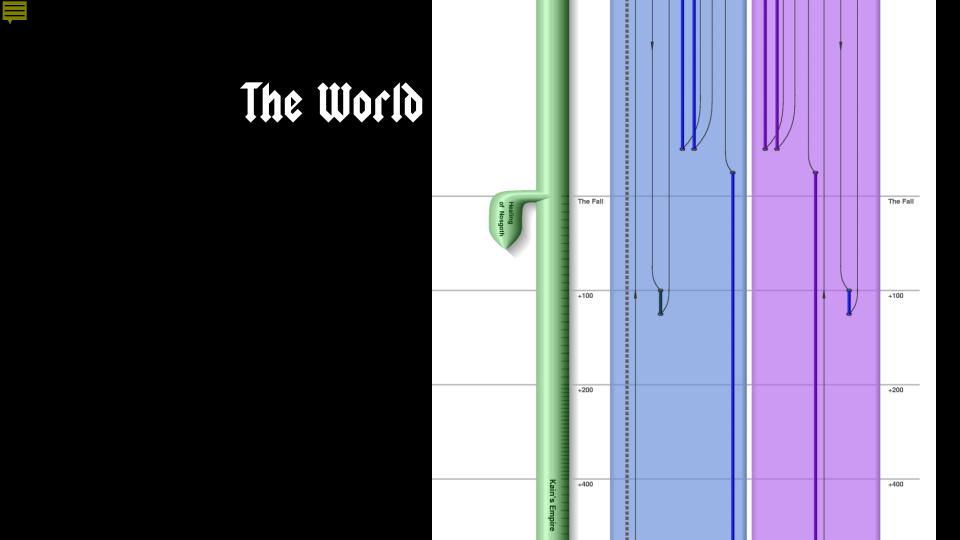


### Raziel, Who Was Cast Down

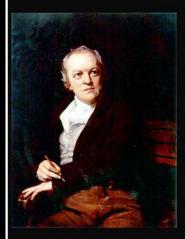












The reason Milton wrote in fetters when he wrote of Angels and God, and at liberty when of Devils and Hell, is because he was a true poet and of the Devil's party without knowing it.

(William Blake)

izquotes.com

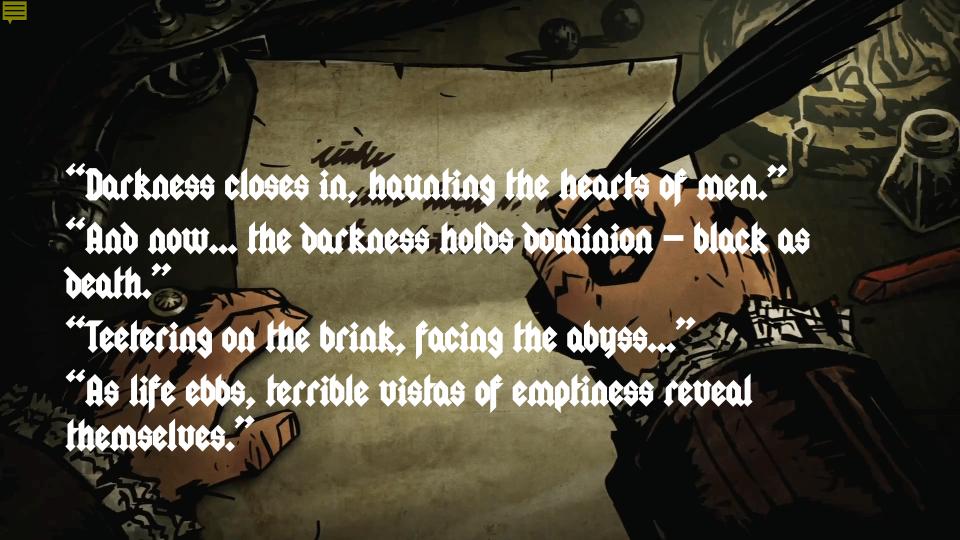




# Pawns of the false Cod Drew, Who Hates Dark Souls

According to the stacks of market research studies that apparently spontaneously generate on Drew's desk, *Dark Souls* doesn't represent what typical consumers want from their games. It does well with the "core," he concedes, but when you're spending *ShatterGate* money, *Dark Souls* becomes "commercially unviable."





"You will arrive along the old road. It winds with a troubling, serpent-like suggestion through the corrupted countryside. leading only, I fear to ever more tenebrous places. There is a sickness in the ancient pitted cobbles of the old road and on its writhing path you will face viciousness, violence, and perhaps other damnably transcendent terrors. So steel yourself and remember: there can be no bravery without madness. The old road will take you to hell, but in that gaping abyes we will find our redemption."

### The Word Forges a Vision of the World















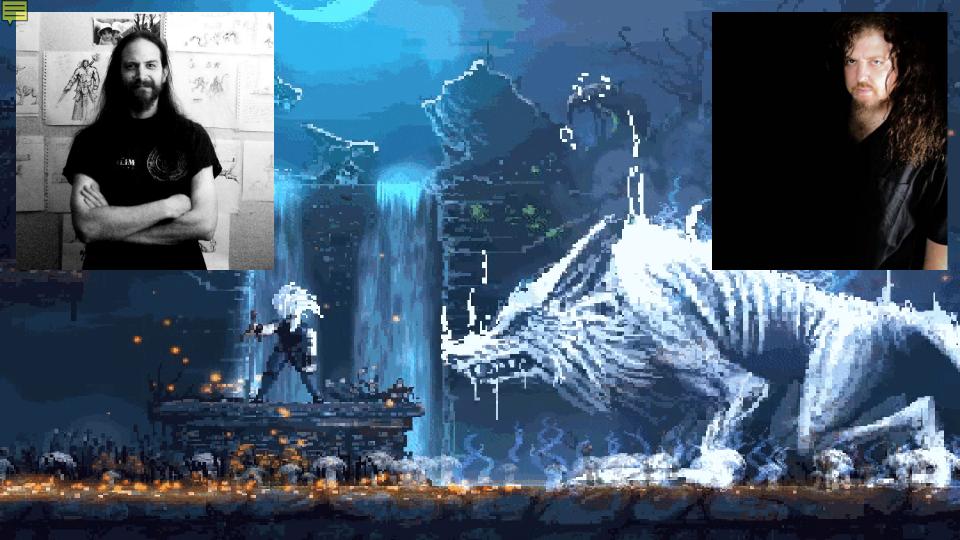












# "Hear Now the Requiem of Blood . . ."



# "Atop the Corpses of Thy Brethren"







### Inspirations for a Metal World

Sublime

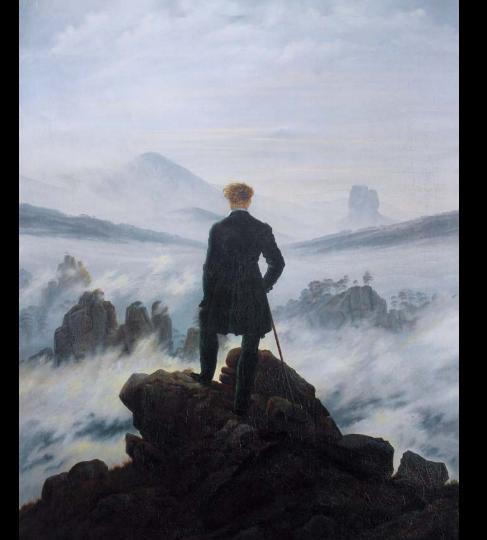
Cothic

Weird

Crimbark



# Sublime









### The Shire is Not Metal



## [But Ringwraiths Are Metal Af]



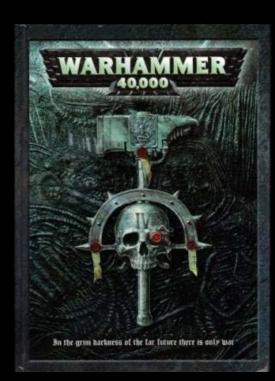


### Melnibone is Metal





# WARHAMMER is Metal



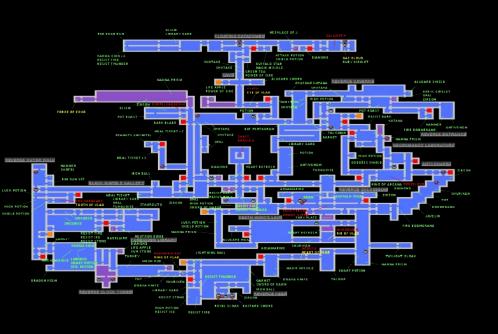




# CothicWeirdSublime



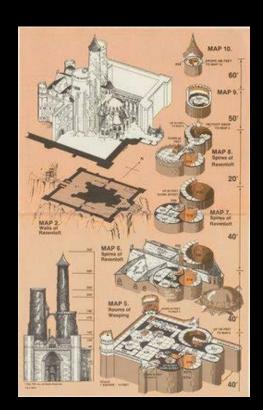
### Metal Level Design = Surreal Non-Euclidean Nightmare







### The Architecture of Madness









# The Mechanics Energize the World













# Co forth then ...





## And Live Deliciously...



## Questions in the Wrap-Up Room [9014]